

Scalefest 2026 Categories

*For categories which do not indicate a scale or era, all scales and all eras will be assumed.

Class 000 - Young Modelers (2 categories)

- 001 Pre-Teen (12 & under)
- 002 Young Modelers (13-17)

Class 100 - Aerospace (16 categories, 2 potential splits)

- 1/144: smaller than 1/144 scale up to and including 1/100 scale
- 1/72: larger than 1/100 scale up to and including 1/60 scale
- 1/48: larger than 1/60 scale up to and including 1/40 scale
- 1/32: larger than 1/40 scale

- 101 Civilian
- 102 Tilt/Rotary
- 103 1/32 Scale and Larger
- 104 1/48 Scale Single Engine Prop
- 105 1/48 Scale Multi Engine Prop
- 106 1/48 Scale Single Engine Jet
- 107 1/48 Scale Multi Engine Jet
- 108 1/72 Scale Single Engine Prop
- 109 1/72 Scale Multi Engine Prop
- 110 1/72 Scale Single Engine Jet
- 111 1/72 Scale Multi Engine Jet
- 112 Small Scale Military (Smaller than 1/99)
- 113 OOB-Single Media – Instructions Required (See Rules for more detail)
- 114 Scratch-built, Vacuforms, Conversions & Kit Bash
- 115 In-Flight Aircraft
- 116 Vehicles, Missiles, & Rockets (Real Space)
- (807) *What-If / Paper Designs / Hypothetical-other than Science Fiction, (example: Luft '46), to be in Category 807*

Class 200 - Armor (11 categories, 2 potential splits)

- 1/72: 1/72 and smaller
- 1/48: 1/71 to 1/48
- 1/35: 1/47 to 1/35
- Large: 1/34 and larger (**Limit 2 per modeler for 1/16th scale, Limit 1 for 1/15th scale or larger**).

- 201A Closed Top: Armor 1/72 and smaller (AFV, Armored Cars & Halftracks)
- 201B Open Top: Armor 1/72 and smaller (AFV, Armored Cars & Halftracks)
- 202A Closed Top: Armor 1/71 to 1/48 (AFV, Armored Cars & Halftracks)
- 202B Open Top: Armor 1/71 to 1/48 (AFV, Armored Cars & Halftracks)
- 203A Closed Top: Armor 1/47 to 1/35 (AFV, Armored Cars & Halftracks)
- 203B Open Top: Armor 1/47 to 1/35 (AFV, Armored Cars & Halftracks)
- 204 Armor 1/34 and larger (AFV, Armored Cars & Halftracks)
***Entry Limitations: Qty 2 Max for 1/16th scale, Qty 1 Max for 1/15th or larger scale (due to space constraints)**
- 205 Soft skins
- 206 Artillery / Field Rocketry
- 207 OOB-Single Media – Instructions Required (See Rules for more detail)
- 208 Scratch-built / Conversion / Kit Bash

Class 300 – Figures (5 categories, 1 potential split)

- 301A Historical Figures (Dismounted)
- 301B Historic Figures (Mounted/with Mount)
- 302 Fantasy Figures, Media & Creatures
- 303 Busts (May be split Historic versus Fantasy)
- 304 Scratch Built & Conversions

Class 400 - Ships (4 categories, 1 potential split)

- 1/700: Smaller than 1/500 scale (1/1200, 1/700, 1/600, 1/500)
- 1/350 Larger than 1/500 scale (1/450, 1/400, 1/350, 1/200 and larger)

- 401 Submarines
- 402 Surface Ships: 1/350 Scale
- 403 Surface Ships: 1/700 Scale
- 404 OOB-Single Media – Instructions Required (See Rules for more detail)

Class 500 - Automotive (10 categories, 2 potential splits)

- 1/32: 1/32 and smaller
- Mid scales: 1/31 to 1/20
- 1/16: 1/19 and larger

- 501 Street Machines Mid Scales (1948 and older, Street Legal; includes Slammers of similar vintage)
- 502 Street Machine Mid Scales (1949 to present, Street Legal; includes Slammers of similar vintage)
- 503 Open Wheel Competition Mid Scales
- 504 Closed Wheel Competition Mid Scales
- 505 Trucks, Commercial, and Emergency Vehicles (includes all light and heavy duty) Mid Scales
- 506 Factory Stock (includes conversions to make any non-commercial factory car or truck) Mid Scales
- 507 Motorcycles All Scales
- 508 OOB-Single Media – Instructions Required (See Rules for more detail)
- 509 1/32 Scale and Smaller
- 510 1/19 Scale and Larger

Class 600 –Science Fiction & Gunpla/Mecha (5 categories, 2 potential splits)

- 602A Film & Media Fictional – Star Wars
- 602B Film & Media Fictional – All Other
- 603A Gunpla - Unpainted (Any Manufacturer)
- 603B Gunpla - Painted & Customized (Any Manufacturer)
- 604 Mecha / Non-media / Hypothetical Sci-Fi Designs

Class 700 Vignette / Diorama (2 categories, 1 potential split)

- 701 Vignette
- 702 Diorama

Class 800 – Miscellaneous (6 categories, 1 potential split)

- 801 Mechanical (includes engines, locomotives, tractors, naval technology, etc.)
- 802 Biological
- 803 Collections and Group Builds
- 805 Caricature & Humor in Modeling
- 806 Triathlon (models from 3 different categories)
- 807 What-If / Paper Designs / Hypothetical (other than Science Fiction), (example: Luft '46)

Special Awards

- Best Young Modeler (Class 000)
- Best Aircraft (Class 100)
- Best Armor (Class 200)
- Best Figure (Class 300)
- Best Ship (Class 400)
- Best Automotive (Class 500)
- Best Science Fiction (Class 600)
- Best Diorama / Vignette (Class 700)
- Best Miscellaneous (Class 800)
- Judges' Grand Award (Best of Show)

Individually Sponsored Awards

- Annual Theme Award – Back in Black (Model subject must be at least 50% Black)
- People's Choice Award – Popular Vote of Contest Favorite Model in Memory of Michael McMurtrey (past president)
- Gundam: Best Dynamic Pose Award (sponsored by Hobby Town USA)
- Gundam: Best Modified Gundam Award (sponsored by Hobby Town USA)
- Red, White, & Blue Award – Celebrating 250 Years of US Independence
(US subject where 10% of model must be red, white, & blue)